Android++

Do I need to learn Java to become an Android developer?

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Historical perspective

Android OS is a Linux distribution according to the Linux Foundation

System Code: C++ and Java   Public Beta (with Java SDK) November 2007

Build System: gnu make + lots of conventions for **Android.mk**

Mostly, we only need JNI libraries for our apps. **Bionic** instead of **glibc**

Public NDK Revision 1: June 2009, ARM5. **Windows, Linux, Mac**

Eclipse CDT and **ndk-build**

NDK, June 2018: r.17b

Stable releases on a roughly quarterly basis

Integrated in Android Studio since v.2.2
        needs latest gradle plugin
        don't use "experimental plugin" anymore

Supported ABIs: ARMv7, x86, ARMv8_64, x86_64 *deprecated MIPS, older ARM*

clang, libc++, CMake

Public Native API

Don't use non-public Native API. It won't work on recent OS.

NativeActivity
Log
ASharedMemory
Assets
NdkMedia
NdkCamera
OpenSL, AAudio
CrashlyticsNDK

Standalone Toolchain

Port existing C++ projects to Android

Will become obsolete soon

Use CMake if you can

Play Store will require 64-bit support in August 2019

Some Links

https://developer.android.com/ndk

http://docs.oracle.com/javase/7/docs/technotes/guides/jni/spec/jniTOC.html

https://github.com/googlesamples/android-ndk

http://android.mk

https://github.com/android-ndk/ndk

http://groups.google.com/group/android-ndk

https://stackoverflow.com/questions/tagged/android-ndk

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